

CS245 Lab 5: An Object-Oriented AST

For this project, you will need to obtain the version of the translator that we developed in lecture — check out the “OOP” project to get it. It contains a complete parser, a nearly-complete set of AST classes (`Let_Node` is missing), and a partial set of `Translate` functions (which do not currently have any mechanism for passing around AST data or translating `Let` nodes or `Variable Use` nodes). Your job is to complete the translator.

1. Create the class `Let_Node`, to represent the “let” operation; for now, just make the `Translate` function return the string `("Let node not translated", 0)` (you’ll need to use `\` in the string to get the quotation marks into the string — see `Dec_Node::Translate` for an example of this).
2. Implement a better `Translate` function, to allow translations of `Let` Nodes and `Variable Use` Nodes. You may, if you wish, change the parameters to the `Translate` functions, but you must *make them all take the same set of parameters*.

If you wish, you may build this project in a language other than C++, as long as you create a set of AST node classes that are related via inheritance in the same way as the C++ classes we did in class. Let me know if you would like to do this.

Remember to submit your work via “Team->Commit” when you’re done. You may also want to commit as you get each part working (if you need me to, I can get back any earlier version you submitted).